Rapid finite-frequency microseismic noise source inversion

at regional to global scales

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SUMMARY

Ambient noise cross-correlations can be used as self-consistent observables, opening novel possibilities for investigating ambient noise sources. To optimise the forwardmodelling of global ambient cross-correlations for any given noise distribution of noise sources in the microseismic frequency range up to 0.2 Hz, we implement (i) pre-computed wavefields and (ii) spatially variable grids. This enables rapid inversions for microseismic noise sources based on finite-frequency source sensitivity kernels.

We use this advancement to perform regional and global gradient-based iterative inversions of the logarithmic energy ratio in the causal and acausal branches of micro-seismic noise cross-correlations. Synthetic inversions show promising results, with good recovery of the main dominant noise sources of the target model. Data inversions for several consecutive days at the beginning of October 2019 demonstrate the capability of inverting for the spatio-temporal variations of the sources of secondary microseisms in the ocean. This paves the way for daily ambient noise source inversions which could help improve full-waveform ambient noise tomography and subsurface monitoring methods.

Key words: seismic noise, computational seismology, numerical modelling, waveform inversion

1 INTRODUCTION

Studying the sources of the omnipresent ambient noise field is essential for our understanding of atmosphere - ocean - solid Earth coupling. The source physics of seismic ambient noise have been investigated intensively and are considered well-understood (Longuet-Higgins 1950; Hasselmann 1963; Ardhuin et al. 2011; Ardhuin & Herbers 2013; Ardhuin et al. 2015, 2019). Seismic noise between frequencies of around 0.05 - 0.2 Hz can be classified into primary and secondary microseisms. Primary microseismic sources with a frequency between 0.05 and 0.1 Hz are predominantly excited along coastlines by the interaction of ocean waves with the sloping ocean floor. Secondary microseisms, in contrast, originate from interfering ocean waves and are most dominantly excited in the open ocean, occurring between frequencies of 0.1 and 0.2 Hz.

Recent developments in Distributed Acoustic Sensing (DAS) enabled the direct observation of primary and secondary microseism sources at the ocean floor, thereby directly confirming their source mechanisms (Sladen et al. 2019; Williams et al. 2019). In addition to oceanographic observables such as wave height, seismic noise cross-correlations may contribute additional constraints on the current and past ocean state alongside pre-existing theories.

While seismic noise sources are interesting in their own right, they also play a major role in ambient noise interferometry. Since the first successful applications of the method (e.g. Aki 1957; Shapiro & Campillo 2004b; Shapiro et al. 2005; Sabra et al. 2005), it has risen in popularity to obtain knowledge of the subsurface without the need for earthquakes or active sources. Most noise tomography methods are based on the assumptions that the noise source distribution is quasi-random over sufficiently long time intervals, and that the wavefield is equipartitioned (Nakata et al. 2019). If these assumptions are made, the cross-correlation converges towards the inter-station Green's function (Lobkis & Weaver 2001; Wapenaar 2004; Weaver & Lobkis 2004; Weaver 2008; Shapiro & Campillo 2004a; Wapenaar & Fokkema 2006; Sánchez-Sesma & Campillo 2006; Fichtner & Tsai 2019) which permits the application of established tomography methods, originally developed for use with deterministic point sources. However, the noise source distribution on Earth has strong spatio-temporal variations which potentially corrupt methods based on Green's function retrieval (Stehly et al. 2008; Halliday & Curtis 2008; Tsai 2009; Kimman & Trampert 2010; Froment et al. 2010; Hanasoge 2013b; Fichtner 2014). Alternatives to Green's function retrieval have been developed in theory (e.g. Tromp et al. 2010; Hanasoge 2013b; Fichtner et al. 2017; Ermert et al. 2017; Sager et al. 2018b; Datta et al. 2019; Xu et al. 2019) and are reaching the level of being applicable to data (e.g. Sager et al. 2020; Xu et al. 2020). However, these methods require knowledge of the noise source distribution.

Methods to locate noise sources include beamforming with back projection (e.g. Gerstoft & Tanimoto 2007; Juretzek & Hadziioannou 2016; Retailleau et al. 2017; Retailleau & Gualtieri 2019) or

matched-field processing (e.g. Gal et al. 2018) which require different assumptions, such as plane wave propagation, or a sufficiently dense array. To properly represent ambient wave propagation through the 3-D complex Earth, several authors adopted the direct numerical modelling of noise correlations for heterogeneous noise sources (e.g. Nishida & Fukao 2007; Tromp et al. 2010; Hanasoge 2013a; Ermert et al. 2017; Sager et al. 2018a; Datta et al. 2019; Xu et al. 2019), based on concepts originally developed in helioseismology (Woodard 1997; Gizon & Birch 2002). This approach naturally yields noise source sensitivity kernels that may be used to infer the spatial distribution of sources, while honouring the physics of wave propagation through a 3-D heterogeneous medium (Ermert et al. 2017, 2020). To reduce computational cost, particularly when higher frequencies are involved, (Ermert et al. 2017) proposed an implementation based on pre-computed wavefields from numerical wavefield solvers such as AxiSEM (Nissen-Meyer et al. 2014) and SpecFEM (Komatitsch & Tromp 2002).

We aim to efficiently forward model noise cross-correlations on a global scale for any noise source distribution for frequencies up to 0.2 Hz. To achieve this, we implement a spatially variable grid along-side pre-computed wavefields to reduce the number of model parameters and thus the computational cost. We assess the accuracy of the reduced parameterisation by carrying out benchmark tests with a globally homogeneous parameterisation and a different wave propagation solver. Furthermore, the aforementioned sensitivity kernels allow us to easily implement a gradient-based iterative method to invert for the noise source distribution. Following a brief review of the underlying equations, we perform synthetic inversions to test the method under idealistic circumstances. Finally, we present real-data inversions for several consecutive days.

2 FORWARD MODELLING

The concept of modelling cross-correlations for arbitrary noise source distributions originated in helioseismology (Woodard 1997) and has been modified for the use on Earth by several authors (Tromp et al. 2010; Hanasoge 2013b; Fichtner 2014). To provide the necessary context, we give a short derivation of the cross-correlation wavefield equations, similar to Ermert et al. (2017, 2020). Subsequently, we describe our approach to make the computation feasible for global, high-frequency problems using pre-computed wavefields and spatially variable grids.

2.1 Continuous and discretised modelling equations

The ambient noise field is a superposition of elastic waves excited by a distributed source $N_n(\boldsymbol{\xi},\omega)$ with n-component where $\boldsymbol{\xi}$ denotes the location on the Earth's surface $\partial \oplus$. We henceforth omit the frequency dependency ω in the interest of condensed notation. The i-component of ground motion,

4 Jonas K.H. Igel, Laura A. Ermert, Andreas Fichtner

 $u_i(\boldsymbol{x})$, at receiver position \boldsymbol{x} can therefore be expressed as a convolution of the Green's function $G_{in}(\boldsymbol{x},\boldsymbol{\xi})$ for some suitable Earth model and the noise sources $N_n(\boldsymbol{\xi})$:

$$u_i(\mathbf{x}) = \int_{\partial \oplus} G_{in}(\mathbf{x}, \boldsymbol{\xi}) N_n(\boldsymbol{\xi}) d\boldsymbol{\xi}.$$
 (1)

The Einstein summation convention for repeated indices is implied. The ensemble-averaged frequency-domain correlation of two wavefield recordings at positions x_1 and x_2 is given by

$$C_{ij}(\boldsymbol{x}_1, \boldsymbol{x}_2) = \langle u_i^*(\boldsymbol{x}_1) \cdot u_j(\boldsymbol{x}_2) \rangle \tag{2}$$

$$= \left\langle \iint_{\partial \oplus} G_{in}^*(\boldsymbol{x}_1, \boldsymbol{\xi}_1) G_{jm}(\boldsymbol{x}_2, \boldsymbol{\xi}_2) N_n^*(\boldsymbol{\xi}_1) N_m(\boldsymbol{\xi}_2) d\boldsymbol{\xi}_1 d\boldsymbol{\xi}_2 \right\rangle. \tag{3}$$

In Eq. (3), $\langle \cdot \rangle$ denotes the averaging over several time intervals and * the complex conjugate. Thus, to model a cross-correlation wavefield, we need to model the Green's functions $G_{in}(\boldsymbol{x}, \boldsymbol{\xi})$ and parameterise the noise sources $N_n(\boldsymbol{\xi}, \omega)$.

The correlation of the two noise sources can be described by their location-dependent power-spectral density (PSD) $S_{nm}(\boldsymbol{\xi})$,

$$\langle N_n^*(\boldsymbol{\xi}_1) N_m(\boldsymbol{\xi}_2) \rangle = S_{nm}(\boldsymbol{\xi}_1) \delta(\boldsymbol{\xi}_1 - \boldsymbol{\xi}_2), \tag{4}$$

where we made the common assumption that neighbouring noise sources at ξ_1 and ξ_2 are temporally uncorrelated (e.g. Tromp et al. 2010; Hanasoge 2013b; Fichtner 2014). Upon inserting (4) into (3) the ensemble correlation condenses to

$$C_{ij}(\boldsymbol{x}_1, \boldsymbol{x}_2) = \int_{\partial \mathcal{D}} G_{in}^*(\boldsymbol{x}_1, \boldsymbol{\xi}) G_{jm}(\boldsymbol{x}_2, \boldsymbol{\xi}) S_{nm}(\boldsymbol{\xi}) d\boldsymbol{\xi}.$$
 (5)

Eq. (5) allows us to evaluate a cross-correlation wavefield C_{ij} at position x_1 with a reference station at position x_2 for any noise source distribution $S_{nm}(\xi)$.

2.2 Pre-computed Wavefields

Since we are solely interested in the noise source distribution $S_{nm}(\xi)$ and not in changes of Earth structure, we can take advantage of pre-computed Green's function databases to reduce the computational cost of the correlation wavefield modelling. This approach can be further justified by choosing a suitable correlation waveform measurement that is largely insensitive to unknown 3-D Earth structure. This topic will be discussed in more detail in section 3.

Ambient noise propagation is an inherently global phenomenon, even when stations used for data analysis cluster at regional scale (e.g. Hillers et al. 2012; Retailleau et al. 2017; Sager et al. 2018a). Several wave propagation solvers have been developed for global wave simulations, for instance, the finite-difference implementation of Igel & Weber (1996), SpecFEM (Komatitsch & Tromp 2002), AxiSEM (Nissen-Meyer et al. 2014), and more recently Salvus (Afanasiev et al. 2019). These make the computation of global wavefields an attainable task when sufficient computational resources are available. Since this may not be the case, especially at higher frequencies, some databases are shared online by, for example, the IRIS Synthetics Engine (Syngine) repository (IRIS 2015; Krischer et al. 2017) which gives access to global wavefield databases computed with AxiSEM. From pre-computed AxiSEM wavefields, we can easily extract seismograms using the Python package Instaseis (van Driel et al. 2015).

To model ambient noise we compute a Green's function database with the help of reciprocity where each receiver is taken as a point source and the corresponding seismograms are recorded at all grid points. We then approximate the frequency-domain correlation wavefield by a sum over Green's functions multiplied with their corresponding noise source weight $S(\xi_k)$,

$$C(\boldsymbol{x}_1, \boldsymbol{x}_2) \approx \sum_{k=1}^{n_g} G(\boldsymbol{x}_1, \boldsymbol{\xi}_k) G^*(\boldsymbol{x}_2, \boldsymbol{\xi}_k) S(\boldsymbol{\xi}_k) \Delta \boldsymbol{\xi}_k,$$
(6)

where $\Delta \xi_k$ is the finite surface element, and n_g is the number of grid points (discrete noise sources). The computational cost of (6) scales with the number of grid points, suggesting that the noise source parameterisation should be optimised for efficient noise correlation modelling. A possible optimisation is the topic of the following section.

2.3 Spatially Variable Grid

We reduce the number of grid points by implementing a spatially variable grid. This is possible thanks to the shape of the noise source sensitivity kernels, which become broader linearly with increasing distance from the station pair (Hanasoge 2013b), thereby requiring less spatial resolution for the parameterisation. Furthermore, attenuation causes distant noise sources to be of lesser importance, additionally avoiding the refocusing of sensitivity at station antipoles (e.g. Ermert et al. 2016). To obtain a parameterisation that is both flexible and simple, we implement spatially variable Gaussian grids,

some examples of which are visualised in Fig. 1. The radial distance $d\phi$ between concentric circles of grid points on a sphere is described by

$$d\phi = \begin{cases} d\phi_{min} & \text{if } \phi < \sigma \\ d\phi_{min} + d\phi_{max} * (1 - e^{-i^{\beta}}) & \text{else} \end{cases},$$
 (7)

where the minimum and maximum incremental grid point distance is represented by $d\phi_{min}$ and $d\phi_{max}$, the radius of the area of high grid point density by σ , and the steepness of the increase in grid point distance by β . The iteratively increasing variable i, representing the index of each circle, is used to create the distribution up to the point where the sum of all $d\phi$ is 180° , that is, the whole globe is accounted for by the concentric radial circles. We set the longitudinal distance between grid points on each circle to roughly the radial distance, to ensure approximate homogeneity of the grid. Additionally, the geographical centre of the grid can be shifted to any location.

Fig. 1 shows the radial grid point distance from the centre of the concentric circles for different values of σ and β . For $\phi < \sigma$ the function is constant to ensure that the grid is nearly homogeneous up to a distance of σ from the centre. Subsequently, a modified Gaussian takes over and increases the distance at an adjustable rate β up to a constant grid point distance $d\phi_{max}$. Changing σ leads to a larger area of dense grid points around the geographical centre of the concentric circles. The parameter β adjusts the steepness of the modified Gaussian function; a larger value means the grid point distance increases more rapidly with distance from the dense region and vice versa.

We implement further options to increase adaptivity to heterogeneous noise sources. To account for multiple strong noise sources, we allow multiple areas with higher spatial resolution. This is achieved with a coarse background grid from which grid points are removed, and smaller-scale denser grids added.

If prior information about the noise source distribution is available (for instance from ocean surface pressure maps that are related to secondary microseimic sources, see Ardhuin et al. 2011) the spatial resolution can be increased in areas of higher PSD. We choose the threshold value of the PSD above which additional sub-grids with higher spatial resolution are added in a given radius around the sources. This ensures that the structure of the strong noise sources is considered, whereas areas of weak noise sources have a sparser grid to save computational cost. An example of such an adapted grid is shown in Fig. 2. Here, the a priori information is an ocean surface pressure map by Ardhuin et al. (2011).

To obtain suitable surface elements $\Delta \xi_k$ for spatially variable grids, we compute the Voronoi cell surface area for each grid point using the Python package SciPy (Virtanen et al. 2020). This ensures that an accumulation of grid points does not lead to stronger noise sources in that particular area.

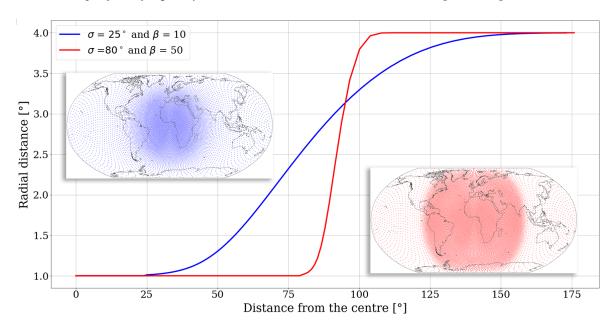


Figure 1. Two spatially variable grids with different parameters for the radius of the high density area σ [°] and steepness of the increase in grid point distance β . Radial distance is the distance between the concentric circles, and the distance from the centre corresponds to the cumulative sum of all previous radial distances.

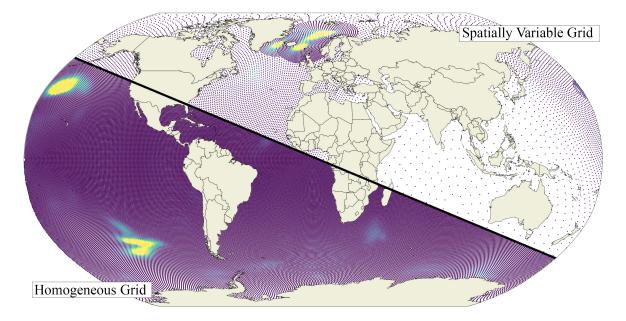


Figure 2. Comparison of a homogeneous grid (bottom left) and an automatically generated spatially variable grid (top right) where high PSD areas (yellow) have a higher spatial resolution. The grid point distance of the homogeneous grid (120,000 grid points) is equal to the grid point distance of the highest density areas of the spatially variable grid (19,000 grid points).

Combining pre-computed wavefields and spatially variable grids enables us to efficiently model global cross-correlations for any given noise distribution.

2.4 Benchmarks

To quantify the potential computational savings of the adaptive gridding, we compare correlations computed with spatially variable and globally homogeneous grids. Considering only oceanic sources, the total number of points ranges from 1,000 to 80,000. Since the 24 stations selected for the benchmarks are located around the North Atlantic, we increase resolution of the spatially variable grid in that region. Two example grids for roughly 20,000 grid points and the station locations can be seen in Fig. 3. The 24 stations yield 276 cross-correlations which are compared to reference cross-correlations computed with a homogeneous grid of 100,000 points. We pre-compute the Green's function database using AxiSEM (Nissen-Meyer et al. 2014) for frequencies up to 0.1 Hz. The underlying Earth model is PREM (Dziewonski & Anderson 1981).

As a measure of correlation waveform fit we employ, in the interest of simplicity, the L_2 distance between the correlations computed using the test grids C_i^{test} and the reference grid C_i^{ref} :

$$\chi_{grid} = \frac{1}{N} \sum_{i=1}^{N} \int [C_i^{ref}(t) - C_i^{test}(t)]^2 dt$$
 (8)

where N denotes the number of station pairs. Fig. 3 shows how the L_2 distance evolves with an increasing number of grid points. The spatially variable grid initially has a lower misfit and also converges faster than the homogeneous grid. For instance, for the homogeneous grid we require around 12,000 grid points to reach a misfit of 0.1, whereas the spatially variable grid only requires 4,000 grid points. Hence, in this case, we may reduce the number of model parameters by a factor of 3 and still expect results to be nearly identical. Depending on the chosen threshold, this parameter reduction varies between 2.5 and 4.5.

While this example illustrates the potential of the variable grid approach, its efficiency is clearly application-specific and needs to be assessed carefully on a case-by-case basis prior to a large-scale inversion that requires numerous forward simulations.

An alternative to the direct discretisation of Eq. (6) combined with a Green's function database is on-the-fly computation of the correlation wavefield source $G_{jm}(x_2, \xi)S_{nm}(\xi)$ on the grid of a numerical wave propagation solver, and its use in a subsequent forward simulation (Tromp et al. 2010; Fichtner 2014; Sager et al. 2020). This approach trades the larger storage requirements of the Green's function database for larger computational requirements in an iterative inversion, where correlations must be computed for a sequence of noise source updates. Comparing these independent approaches

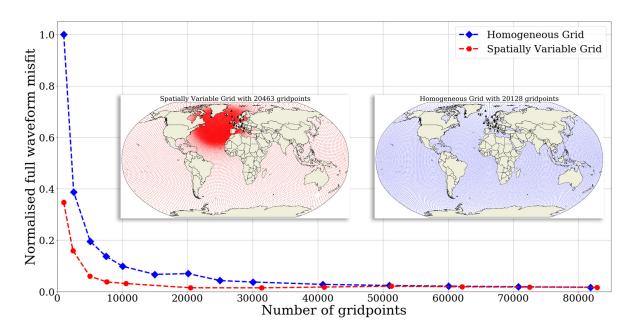


Figure 3. Benchmarks for spatially variable and globally homogeneous grids. The insets show two example grids, with station locations marked by black triangles. The L_2 distance is calculated with respect to reference correlations computed with a homogeneous grid of 100,000 points. To attain a misfit of 0.1 we require 12,000 grid points for a homogeneous grid but only 4,000 grid points with a spatially variable grid, meaning that we may reduce the number of grid points by a factor of 3.

provides another useful plausibility check on the quality of the correlation functions. This is described in more detail in supplementary section S1.

3 MEASUREMENTS AND SENSITIVITY KERNELS

To constrain the distribution of noise sources, we require information on how changes in the noise source PSD, $S_{nm}(\xi)$, affect the fit between observed and synthetic correlations. Applying adjoint techniques allows us to reduce the computational cost to obtain the source sensitivity kernels by using the pre-computed Green's function databases. More details and in-depth derivations for finite-frequency sensitivity kernels can be found in Tromp et al. (2010), Fichtner (2014), Ermert et al. (2017), Hanasoge (2013b) or Sager et al. (2018a). The final expression for a source sensitivity kernel for the components i and j of a station pair with source PSD components n, m is

$$K_{nm}(\boldsymbol{x}_1, \boldsymbol{x}_2, \boldsymbol{\xi}) = \int G_{in}(\boldsymbol{x}_1, \boldsymbol{\xi})^* G_{jm}(\boldsymbol{x}_2, \boldsymbol{\xi}) f_{ij}(\boldsymbol{x}_1, \boldsymbol{x}_2) d\omega, \qquad (9)$$

where $f_{ij}(x_1, x_2)$ is the measurement-dependent adjoint source which excites the adjoint wave-

field at the receiver position x_1 . Since we have already pre-computed the Green's function database, the kernel computation does not require any additional simulations.

While there are numerous possible measurements that may be used to quantify differences between observed and synthetic correlation waveforms, we limit ourselves to the causal-acausal logarithmic energy ratio, defined as

$$A = \ln\left(\frac{\int [w(\tau)C(\tau)]^2 d\tau}{\int [w(-\tau)C(\tau)]^2 d\tau}\right) = \ln\left(\frac{E_+}{E_-}\right),\tag{10}$$

with the time window $w(\tau)$ at lag τ centred around the expected surface-wave arrival time of the correlation $C(\tau)$. The observed energy ratio A^{obs} is defined accordingly. The outstanding advantage of the asymmetry measure A is its relative insensitivity to unknown 3-D Earth structure (Sager et al. 2018b), which adds another justification to the pre-computed wavefield approach where we keep the Green's functions constant during the inversion process. Based on Eq. (10), we define the L_2 misfit as a sum over asymmetry differences measured at all station pairs,

$$\chi = \frac{1}{2} \sum_{i=1}^{N} \left[A_i - A_i^{obs} \right]^2. \tag{11}$$

An illustration of the signal energy measurement and the corresponding sensitivity kernel can be seen in Fig. 4. To obtain the example sensitivity kernel we computed an artificial observed correlation for one station pair with a dominant noise source south of Iceland. The synthetic cross-correlation is based on a homogeneous noise distribution in the oceans. As expected, the sensitivity kernel is largely negative in the North Atlantic, suggesting that an increase in noise source PSD in that region will decrease the misfit.

4 MICROSEISMIC NOISE SOURCE INVERSION

We perform several synthetic and real-data ambient noise source inversions using vertical-vertical-component correlations and a gradient-based iterative scheme to minimise the misfit in Eq. (11), similar to the method applied to the Earth's hum by Ermert et al. (2017). Since vertical-component data mostly constrain vertical-component sources, we restrict all inversions to S_{zz} , setting the remaining components of the PSD tensor to 0. Prior to showing results we describe the overall setup, which is the same for both synthetic and real-data applications.

The underlying Green's function database is the result of AxiSEM (Nissen-Meyer et al. 2014) simulations with frequencies up to 0.2 Hz. This allows us to invert for secondary microseismic sources between 0.1 and 0.2 Hz. Velocity, attenuation, and density structure are based on PREM (Dziewonski

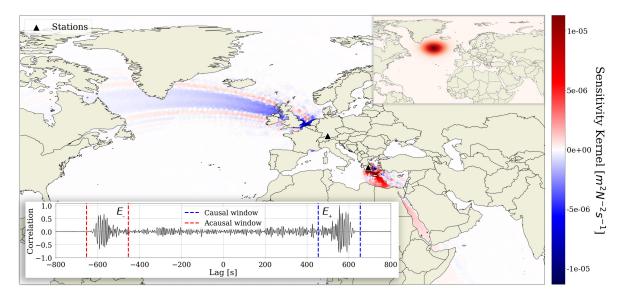


Figure 4. Illustration of signal energy measurements on the causal and acausal branch of a synthetic cross-correlation and the corresponding sensitivity kernel. A 100 s time window around the expected surface-wave arrival time with a wave velocity of 2.8 km/s is used for the measurement. Artificial observed data are for a dominant noise source in the North Atlantic south of Iceland (top right inset), whereas synthetic correlations are based on a homogeneous noise distribution in the oceans. Negative sensitivity implies that an increase in source PSD will decrease the misfit.

& Anderson 1981), and the noise source model is parameterised using a spatially variable grid with denser grid point spacing in the North Atlantic. Due to the shape of source sensitivity kernels, it is beneficial to use stations around the area of interest to obtain good coverage. Thus, we choose stations surrounding the North Atlantic in North America and Europe.

An illustration of ray coverage and station sensitivity for a set of station locations is presented in Fig. 5. The station sensitivity is computed as the sum of absolute values of all sensitivity kernels, and serves as a proxy for regions where noise source PSD may be constrained. To avoid local sensitivity peaks from dense arrays, we set a minimum station distance of 1° .

To further decrease the computational cost, we choose the observed cross-correlations for the inversion based on a modified signal-to-noise ratio. This is computed by dividing the maximum amplitude in the expected arrival time windows by the standard deviation of the whole time series (see Fig. S2 for visualisation). Since the computational cost directly scales with the number of station pairs, we set a minimum signal-to-noise threshold of 3 to only use cross-correlations with clear surface wave arrivals. This is usually the case if the dominant noise sources are in-line with the station pair.

Since the secondary microseisms are solely generated by ocean waves, we take a spatially homogeneous noise distribution in the oceans as the initial model, removing all grid points on land.

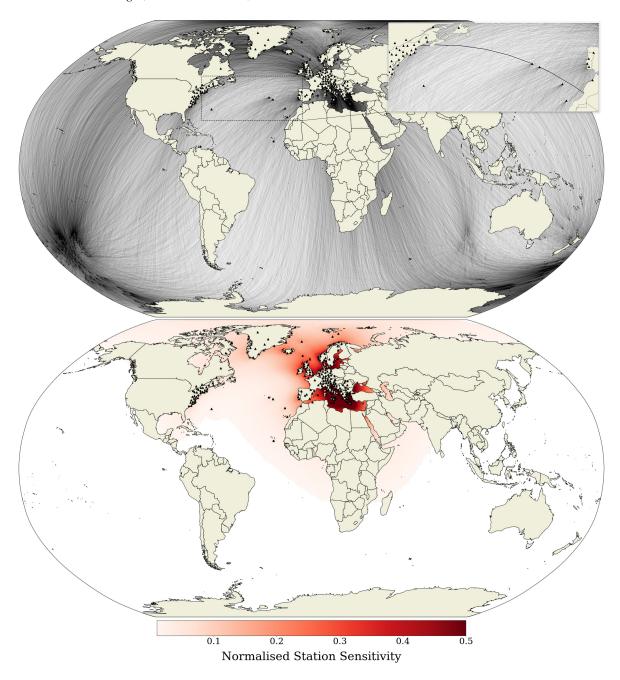


Figure 5. Ray coverage (top) and station sensitivity (bottom) for a set of station locations surrounding the Northern Atlantic. Due to the shape of the sensitivity kernels, the rays are not between but behind the station pair (top right inset). The station sensitivity is computed by taking the sum of the absolute values of all sensitivity kernels. Regions where station sensitivity is below 1% of the maximum are masked in order to indicate that information to constrain noise sources is likely to be insufficient. Since we take attenuation into account, station sensitivity does not refocus at the station antipoles, in contrast to the simplified rays shown in the top panel.

Furthermore, we approximate the frequency spectrum by a Gaussian with centre frequency of 0.15 Hz and standard deviation of 0.05 Hz. Observed and synthetic correlations are filtered accordingly.

To minimise the asymmetry misfit, we employ an iterative steepest-descent method, where correlations, misfits, and kernels are re-computed for every model update. Prior to any update, we apply widely used preconditioning, including 95th percentile clipping and Gaussian smoothing of the kernels. The standard deviation of the Gaussian smoothing filter decreases during the inversion from 4° to 1.5° in order to initially avoid local minima and later permit more spatial detail. These values are largely the result of trial and error based on a series of synthetic inversions. Since PSD cannot be negative, we introduce a non-negativity constraint by setting all sources with negative PSD to 0 after each model update.

In the following paragraphs we present synthetic inversions intended to test the inversion scheme for different noise distributions and station locations under idealised conditions. Furthermore, we perform real-data inversions for several consecutive days.

4.1 Synthetic inversions

As a first synthetic application of the inversion method we use a significant wave height map from the WaveWatch III model (Tolman & Chalikov 1996) as the input noise source PSD distribution for the computation of artificial observed correlations. Executing the approach outlined above, the misfit drops by $\approx 75\%$ after the first iteration, and by 92% after ten iterations. The observation that the misfit plateaus quickly is typical also for other inversions presented later, and it leads us to generally stop the misfit minimisation after 10 iterations.

A summary of this first inversion is presented in Fig. 6, where we do not plot areas where the station sensitivity (seen in Fig. 5) is below 1%. Comparing the artifical distribution with the final inversion model, we see that the dominant noise sources off the coasts of Ireland, France and Spain can be recovered. Additionally, the spatially smaller sources on the southern coast of Greenland and between Iceland and Norway are included, even though the spatial resolution is evidently limited by the station geometry.

Similar to the first inversion, we use data from ocean surface pressure maps by Ardhuin et al. (2011) as input noise distribution for a second synthetic test. As can be seen in Fig. 7, these maps have smaller-scale noise sources compared to the significant wave height maps. Though the inversion is, as expected, unable to resolve such small details, it provides a qualitative assessment of the smearing length scales in our region of interest. After 10 iterations and a misfit reduction of 84%, the noise sources east of Iceland and north of Scandinavia can be distinguished, whereas other features are more difficult to discern.



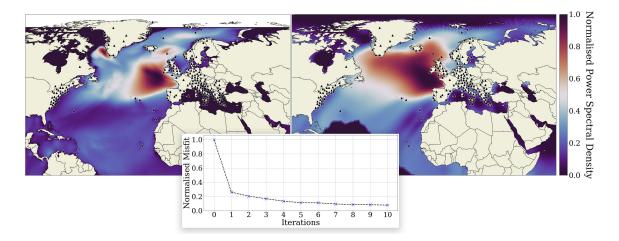


Figure 6. Summary of a synthetic inversion using WaveWatch III (left panel, Tolman & Chalikov (1996)) as input for the computation of artifical observations. At the 10th iteration a misfit reduction of 92% is achieved. The dominant noise sources from the input distribution are included in the final inversion model, shown in the right panel. These include noise sources off the coast of Ireland, France, and Spain, as well as spatially smaller sources on the south coast of Greenland and east of Iceland. The colourbar applies to both plots. The station locations are represented by \triangle .

4.2 **Real-data inversions**

Finally, we apply our method to real-data correlations of ambient noise in order to infer the spatiotemporal behaviour of secondary microseism sources. To download and cross-correlate the noise data we use the mass downloader from the Python-based toolbox ObsPy (Krischer et al. 2015). Motivated

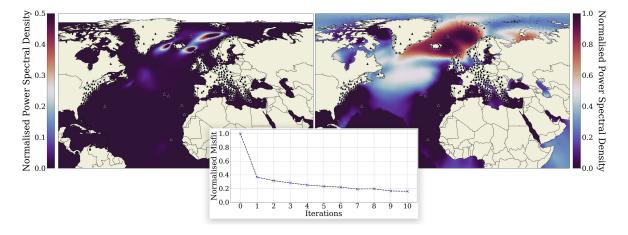


Figure 7. Summary of a synthetic inversion using an ocean surface pressure map by Ardhuin et al. (2011) as input for the computation of artifical observations. The misfit is reduced by 84%. All three dominant noise sources in the ocean around Iceland are included in the final model. The left colourbar is capped at 0.5 to better show the ocean surface pressure distribution. The station locations are represented by **A**.

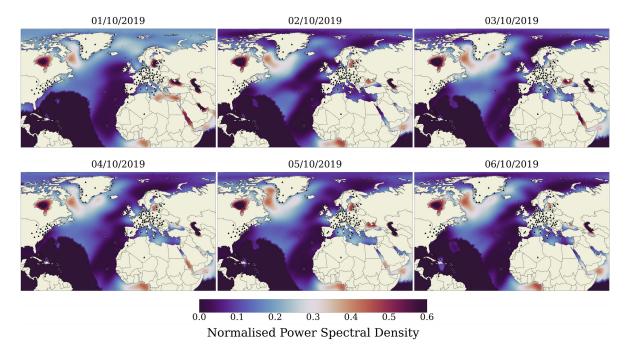


Figure 8. Noise source PSD models for the first six days of October 2019 after 10 iterations. The strong spatiotemporal variations of the sources of secondary microseisms are visible. The colourbar is capped at 0.6 for better visibility.

by the presence of Hurricane Lorenzo in the North Atlantic, we choose the first six days of October 2019 as time frame. Furthermore, there were no notable earthquakes during that time period, thereby allowing us to apply only basic linear processing that avoids potentially unphysical effects (Fichtner et al. 2020). First, we segment the data into 1-hour windows and remove the instrument response to obtain true displacement data. Subsequently, we downsample the data to 1 Hz and compute daily correlations by stacking individual correlations of the 24 time windows. Once the observed correlations are computed, we perform the inversions for six consecutive days.

The final inversion models after 10 iterations are summarised in Fig. 8, where areas with station sensitivity below 1% are again masked from the plot. The models show the spatio-temporal variations of the source distribution of secondary microseisms in the wider North Atlantic region. The average misfit reduction is approximately 69%.

Theoretically, the ocean surface pressure maps by Ardhuin et al. (2015) should correspond to the sources of the secondary microseisms when the ocean site effect is taken into account (Longuet-Higgins 1950; Gualtieri et al. 2013, 2014; Ardhuin et al. 2019). Fig. 9 shows these maps for the six consecutive days in the same frequency range of 0.1 - 0.2 Hz, with the same smoothing filter applied as for the noise correlation inversion. In these maps, the path of Hurricane Lorenzo is visible as it moves north towards Greenland.

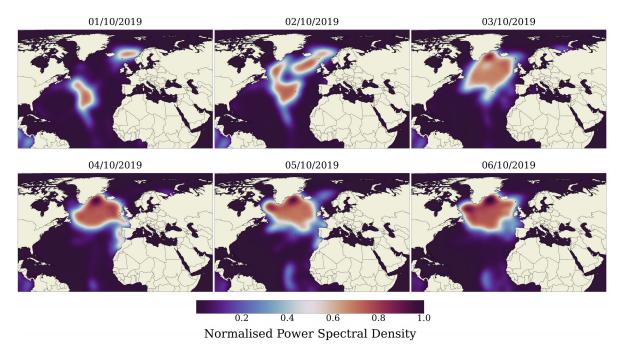


Figure 9. Ocean surface pressure maps including source site effect (Ardhuin et al. 2011; Longuet-Higgins 1950; Gualtieri et al. 2013) for the first six days of October 2019. Theoretically, these correspond to the sources of secondary microseisms.

While the synthetic inversions presented in section 4.1 indicate that strong sources in the North Atlantic should be resolvable with our distribution of stations (though of course with considerable smearing) the northward movement of Hurricane Lorenzo is not easily visible in the noise source PSD models derived from noise correlations observations. In general, the inferred noise sources tend to be more prominent in marginal seas surrounding the North Atlantic.

A representative collection of correlations is shown in Fig. 10 for October 4, 2019. Synthetic correlations are shown for both the homogeneous initial model and the final model after 10 iterations. For stations pairs such as LD.UCCT – LD.WADE, where the correlation resembles a plausible (one-sided) Green's function, the final synthetic correlation approximately explains the waveform of the observed correlations. Other station pairs, including CZ.KHC – EI.IDGL or FN.OUL – NL.G81B, do not contain clear surface wave arrivals. Since the asymmetry misfit only evaluates energy within the expected arrival time window and not the complete correlation waveform, the method is unable to fit the correlation waveform itself. Instead, it attempts to match causal and acausal energy, which contains less information but is more robust.

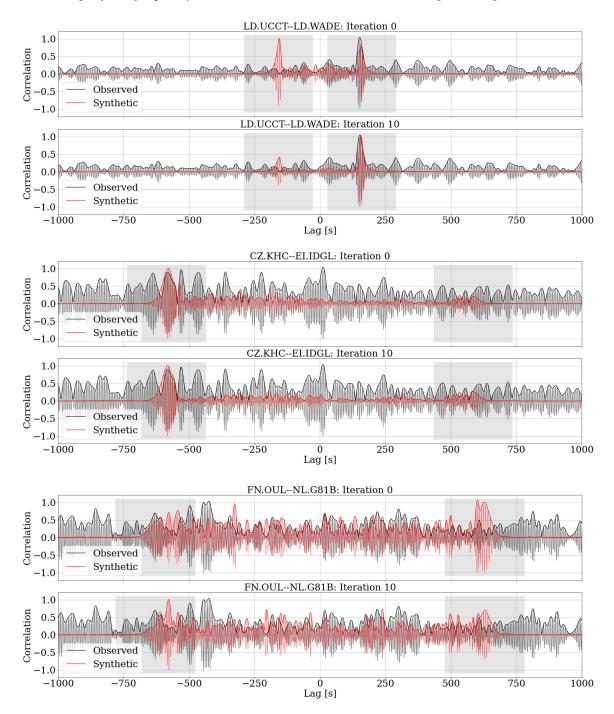


Figure 10. Observed and synthetic correlations for the homogeneous initial and the final PSD model. Measurement windows in the causal and acausal branches are indicated by the grey boxes. For better visibility, we also plot the correlation envelope. Correlation waveforms consisting of a simple surface wave arrival within the measurement window are fitted well (top). In contrast, when correlation waveforms are more complex, only the causal-to-acausal energy ratio is matched (middle, bottom). This behaviour is expected as we do not attempt to fit waveforms but only the less informative but more robust energy ratio.

18

5 DISCUSSION

In the previous sections, we presented a global-scale finite-frequency ambient noise source inversion in the secondary microseismic frequency range. This is made possible by optimising the parameterisation and reusing pre-computed Green's function to greatly reduce the computational cost. Compared to other studies, we are able to circumvent the most common assumptions like the reduction to simple rays, the quasi-random nature of noise sources, and the plane wave assumption commonly used in beamforming, by using finite-frequency sensitivity kernels. By doing so, we properly account for global wave propagation with visco-elastic attenuation. Additionally, we only apply linear processing steps to the data reducing the risk of numerical artifacts in the cross-correlations. Thus, this method can be applied to any existing, linearly processed ambient noise cross-correlation data set.

Our chosen measurement (logarithmic energy ratio) strongly depends on the existence of surface wave arrivals in the expected time window. However, if the dominant noise sources are not in-line with the receiver pair it often appears as spurious arrivals outside the expected time window. These spurious arrivals are not taken into account so far. A more flexible measurement window, e.g. where we correlate for the time shift as well, could further improve the method and contribute more measurements to the inversion. Additionally, we only consider the vertical component of ground motion. Taking measurements on the horizontal components has been shown to improve results (Xu et al. 2019) and should be implemented in the future.

Furthermore, we assume that the laterally varying structure of the Earth is known. Even though it has been shown that the measurement is quite robust to unknown 3-D Earth structures (Sager et al. 2018a), this could still lead to artifacts in the inversion. Sager et al. (2020) invert for both, the structure and noise distribution simultaneously. This does, however, greatly increase the computational resources necessary to perform an inversion; particularly when considering high-frequency noise like the secondary microseisms.

The station coverage is of great importance for ambient noise studies as this determines the area of sensitivity. If we include continental grid points (see Fig. S3) we see inversion artifacts on the continents due to the lack of station coverage (and thus sensitivity) where we do not expect any sources. Choosing the station locations based on a more elaborate scheme using optimal design could further improve the resolution of the method whilst possibly decreasing the computational cost.

For a large number of stations and global inversions, access to high performance computing facilities is useful as it significantly decreases the compute time due to the embarrassingly parallel nature of the code. A wavefield conversion with an AxiSEM wavefield including all frequencies up to 0.2 Hz for 150 stations and about 13,000 grid points takes between 1 and 4 hours per station depending on the sampling rate and correlation length. If we keep the station locations and the grid the same,

this computation only has to be done once. A consequent inversion with 10 iterations using a subset of 3,100 cross-correlations from the 150 stations takes about 50 minutes on 600 cores. Smaller inversions on a local scale can easily be run on small clusters using publicly available pre-computed AxiSEM wavefields from, e.g., the Syngine repository (IRIS 2015; Krischer et al. 2017).

6 CONCLUSIONS AND OUTLOOK

We efficiently invert for the seismic noise distribution of the secondary microseisms by computing finite-frequency sensitivity kernels using a logarithmic energy ratio measurement of noise cross-correlations. The computational cost is reduced by implementing a spatially variable grid to optimise the parameterisation, and by pre-computed wavefields from which Green's functions for forward modelling and kernel computations can easily be extracted. Benchmark tests show that these simplifications have no effect on the measurement we use. Several advantages arise from our approach: (i) we properly account for global wave propagation with visco-elastic attenuation; (ii) no assumptions on the wavefield (e.g. equipartioning or plane waves) have to be made; (iii) our measurement is robust to unknown 3D Earth structure; (iv) the method can be applied to any noise cross-correlation data set; and is (v) computationally inexpensive.

Synthetic inversions show promising results and we are able to resolve the dominant noise sources of the target model. The spatial resolution is limited to a few hundred kilometres due to the spreading of the sensitivity kernel as we move away from the station pairs. Data inversions for several consecutive days demonstrate that we are able to see the spatio-temporal variations in the sources of secondary microseisms with our method. Further analysis should be done on more elaborate window picking and choosing the station locations based on an optimal design scheme. A synthetic inversion with globally distributed station locations (see Fig. S4) additionally demonstrates the potential for efficient noise source inversions with sensitivity all around the globe.

Due to the efficiency of the method, we pave the way for global daily ambient noise source inversions. Publicly available daily noise source maps could help to improve methods in full waveform ambient noise tomography and near real-time subsurface monitoring. Finally, we confirm that ambient noise cross-correlations can be seen as self-consistent observables of the ocean state.

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Data and Code Availability

The code and data are available from the authors upon request.

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24 Jonas K.H. Igel, Laura A. Ermert, Andreas Fichtner

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