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1 ReaLSAT, a global dataset of reservoir and lake 2 surface area variations

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11 ABSTRACT

12 Lakes and reservoirs, as most humans experience and use them, are dynamic bodies of water, with surface extents that increase and decrease with seasonal precipitation patterns, long-term changes in climate, and human management decisions. This paper presents a new global dataset that contains the location and surface area variations of 683,734 medium-sized (0.1 - 100 sq. km.) lakes and reservoirs (south of 50°N) from 1984 to 2015, to enable the study of the impact of human actions and climate change on freshwater availability. Within its scope for size and region covered, this dataset is far more comprehensive than existing datasets such as HydroLakes. While HydroLAKES only provides a static shape, the proposed dataset also has a timeseries of surface area and a shapefile containing monthly shapes for each lake. The paper presents the development and evaluation of this dataset and highlights the utility of novel machine learning techniques in addressing the inherent challenges in transforming satellite imagery to dynamic global surface water maps.

13 Background & Summary

14 This paper presents a new dataset, Reservoir and Lake Surface Area Timeseries (ReaLSAT), that provides the location and
15 monthly surface extents of 683,734 inland lakes and reservoirs (south of 50°N) at a global scale from 1984 to 2015. This dataset
16 was produced by applying novel machine learning techniques to Earth Observation (EO) data to achieve a comprehensive
17 catalog of the location and dynamic surface extent of inland waters. This dataset specifically focuses on small to medium-sized
18 lakes and reservoirs (between 0.1 and 100 sq. km.) in temperate and tropical latitudes.

19 Before expanding on the dataset, we first identify what is included in our definition of ‘lakes and reservoirs’. Often we
20 think of inland waterbodies as lakes or rivers, but inland waterbodies can be considered any accumulation of water on Earth’s
21 continents, and include canals, wetlands, and vernal pools. Limnologists, who study inland water, often differentiate *lotic*, or
22 flowing waters, from *lentic*, or still waters. This is the dividing line between rivers and lakes, but the delineation is murky,
23 as some riverine lakes resemble both. Take for instance, Lake Pepin, a natural lake in the Mississippi River. Any bystander
24 would assume it was part of the river, and yet it is referred to as a lake because of the natural sediment dam at its outflow. We
25 further tend to differentiate natural lakes from reservoirs, the latter being defined as an enlarged natural or artificial lake created
26 using a dam. However, even here, the definition is muddled when natural lakes that have a dam used to control water levels.
27 Often these waterbodies are still considered natural lakes. Furthermore, millions of small waterbodies, such as ephemeral and
28 agricultural ponds, are rarely categorized as either. Finally, waterbodies can be highly dynamic in their extent – or even in their
29 existence – in response to, e.g., variations in local weather and hydrology and human influences that operate locally, such as
30 the creation of farm ponds, or globally, such as global demands for water-based ecosystem services. While this diversity in
31 both type and extent presents an obvious complication for enumerating waterbodies, it also presents an opportunity to better
32 understand humanity’s evolving influence on Earth’s natural resources.¹⁻⁴ Our goal is to map the dynamics of a large swath of
33 the world’s lakes and reservoirs, including small lentic waters such as agricultural ponds or tailings ponds. Here, we will refer
34 to all lentic waters as ‘lakes’ to avoid misrepresenting lakes vs. reservoirs. Since humans interact with and manage lakes as
35 discrete systems, knowing their temporal dynamics of water availability is essential for decision-making, and patterns of change
36 in these lakes can be tied to both local freshwater conservation challenges and global biogeochemical cycling. Achieving our
37 goal of building a global dataset of lakes and their dynamics has required the innovation of new machine learning approaches
38 that meld knowledge of the physical dynamics of water bodies with satellite remote sensing products.

39 Recently, Landsat imagery has been leveraged to identify not only the location of the world's waterbodies but also their
40 sizes and dynamics. Previous efforts to map global inland waters fall into two categories: 1) vector-based mapping, which
41 provides static polygons of the world's lakes and lacks any temporal dynamics⁵⁻⁹, and 2) raster-based mapping, which divides
42 the Earth's surface into pixels and documents the change in the presence of water over time in those pixels¹⁰⁻¹⁶. Both these
43 categories of approaches provide an incomplete view of the world's lakes in that the former does not indicate the dynamic
44 nature of surface water, and the latter tracks the presence of water at the level of pixels but fails to associate these pixels with
45 lakes. Furthermore, pixel maps tend to suffer from a significant amount of missing data due to clouds and labeling errors,
46 making it difficult to simply aggregate pixels in a lake to build a dataset of surface area changes in lakes. In addition, some
47 efforts that combine both these aspects (i.e., provide surface water dynamics of individual water bodies) are either regional in
48 scale¹⁷⁻¹⁹ or focus on certain types of water bodies such as reservoirs²⁰.

49 To date, HydroLakes is the most comprehensive database of static lake polygons, and Global Surface Water (GSW)
50 dataset¹³ is the state-of-the-art for pixel-based mapping for surface water change over time. HydroLAKES is an aggregation of
51 multiple datasets and contains 1.4 million waterbodies. As we describe later, within the spatial region covered by the ReaLSAT
52 dataset, only a small fraction of waterbodies available in ReaLSAT are also present in HydroLAKES. GSW is provided by a
53 collaboration between European Space Agency's Joint Research Centre (JRC) and Google. It provides pixel maps of water
54 presence available monthly at a 30-meter resolution, which have been used to map the occurrence and persistence of global
55 surface water. Though the GSW dataset is considered state-of-the-art, it requires extensive post-processing operations to
56 analyze lake dynamics. First, polygons have to be constructed from pixel-based land/water masks, and then extents can be
57 extracted for different lakes. Second, these extents cannot be directly used because they suffer from classification errors and
58 large amounts of missing data. These issues make it challenging to extract robust surface extent dynamics of individual lakes at
59 both intra-annual and inter-annual scales from the GSW dataset.

60 ReaLSAT is built off the GSW land/water classification maps¹³ and uses a novel physics-guided machine learning²¹
61 approach, ORBIT (Ordering Based Information Transfer), that exploits physical properties of lake dynamics to overcome the
62 challenge of data quality while providing information as dynamic lake polygons instead of pixels²²⁻²⁵. ORBIT is based on
63 two key ideas - 1) bathymetry (topography) constraints regulate the areal extent of lakes. For example, within a given lake
64 comprising a single basin, a pixel at a higher elevation cannot be filled until all the lower elevation pixels are filled. 2) The
65 relative bathymetry can be estimated using imperfect water extent maps if they are available for many timesteps. ORBIT
66 provides a robust solution to both correct and impute missing labels and has been validated on 94 large global reservoirs using
67 altimetry derived surface height data²³. To evaluate and assure the quality of surface extent maps generated by ORBIT for
68 small to medium-sized lakes for which there is no altimetry data, we manually created and evaluated surface extent maps for a
69 random selection of lakes in the ReaLSAT dataset. Our overall goal in creating ReaLSAT is to produce a comprehensive data
70 set of lake area extent across a large swath of the global terrestrial surface that can be used by wider research community to
71 study the impact of human action and changing climate on freshwater availability.

72 **Methods**

73 This section describes the two main phases of the processing pipeline used to create high-quality surface area dynamics of
74 individual lakes from erroneous and incomplete pixel-based maps available from the GSW dataset. The first phase created the
75 database of static lake polygons, and the second phase generated monthly scale extent dynamics of individual lakes identified
76 by the first phase.

77 **Phase 1: Static lake database generation**

78 The generation of static lake database consists of the following steps:

79 ***Extraction of lake polygons***

80 We used the GSW 'occurrence' layer to identify pixels globally that are part of any lake. The 'occurrence' layer provides a
81 number between 0 and 100 for each pixel, representing the percentage of months a pixel was observed as water. We binarized
82 the layer by selecting pixels with a percentage value greater than 10. Once the binary layer was obtained, we performed a
83 connected component analysis and considered each contiguous set of pixels as a lake in our database. If the GSW labels were
84 perfect, this entire lake extent will be covered with water for at least 10% of the total duration. This lake extent and the number
85 of pixels in it are also referred to as the reference lake extent and its reference lake size, respectively.

86 The aforementioned automated approach for building a database of lake polygons has some limitations arising from errors
87 in the GSW dataset and the threshold used to extract lakes. First, errors in labels from the GSW dataset could lead to the
88 inclusion of spurious waterbodies. Second, the threshold of 10% used to extract connected components might join multiple
89 distinct lakes that happen to get connected for 10% (or greater) of timesteps. Similarly, a single lake with multiple parts

90 connected by very narrow and shallow channels might get broken into multiple lakes. Finally, lakes that exist for less than 10%
91 of the study duration are missed from the database because they are either ephemeral or newly established.

92 For this version of the ReaLSAT dataset, only lakes with a size greater than 0.1 sq. km. (100 LANDSAT pixels) are included
93 in the dataset to reduce further the chances of including spurious waterbodies in the database. We also put an upper bound (100
94 sq. km.) on the size because of the high computation costs of creating surface extent dynamics of large lakes using ORBIT. Of
95 the millions of inland lakes on Earth, only 1351 are larger than 100 sq. km, and these are typically well-monitored⁶.

96 Figure 1 illustrates the database generation process for a small region in USA. Figure 1a shows the GSW ‘occurrence’ layer.
97 The color scheme goes from light blue to dark blue as the ‘occurrence’ layer value increases from 0 to 100. Figure 1b shows
98 the binary mask created by thresholding the fraction image. Finally, this binary mask is used to extract individual connected
99 components (sets of contiguous pixels) as shown in Figure 1c. In this image, each connected component is shown in a different
100 color and represents a unique lake in our database.

101 **Identification and removal of river segments**

102 Since GSW is a pixel-based dataset, the set of lakes extracted in the previous step also includes river segments. We used the
103 geometric properties of lakes to remove river segments from the set of lake polygons and only focus on lakes and reservoirs. In
104 particular, we calculated the number of erosion operations²⁶ (referred to as e) needed to erode a lake with a reference size of N
105 pixels completely. For narrow and long lakes (indicative of a river segment), it would take a small number of erosion operations
106 to erode the lake, even if N is large. In particular, the lake cannot contain a square of size larger than $(2e \times 2e)$ because e erosion
107 operations will remove this square. Hence, $4e^2$ represents the area of the largest square that can fit inside the lake, and the
108 morphological score, $\frac{4e^2}{N}$, represents the fraction of the lake that is covered by the largest possible square. It is easy to see that
109 lower values of this score would correspond to rivers, and larger values would correspond to square or globular-shaped lakes. A
110 threshold of 0.05 was chosen for this score, which guarantees that at least 5 % of the total lake exists as a perfect square. Even
111 after thresholding based on this score, ReaLSAT still contains some lakes that appear to be river-shaped as no threshold would
112 eliminate rivers without excluding too many lakes and reservoirs.

113 **Phase 2: Surface extent dynamics generation**

114 The second phase of our pipeline generated temporal dynamics of surface extent for all spatial polygons identified as lakes in
115 the first phase. If the monthly scale pixel maps from the GSW dataset were accurate and complete, it would be straightforward
116 to produce surface extent shapes at each timestep for individual lakes from these maps. However, as mentioned previously,
117 these maps tend to suffer from large amounts of missing data and labeling errors. To address this, we use the ORBIT approach
118 to correct GSW labels and impute missing labels using physics-based bathymetry constraints. Here, we describe the steps
119 involved in this phase of the pipeline.

120 **Extraction of initial surface extent maps**

121 We extracted pixel-based water extent maps for each lake in the static lake polygon database at a monthly scale from GSW.
122 Specifically, for a given lake, we created a bounding box around its static shape and extracted the monthly water extent maps.
123 To avoid including other nearby lakes in the water extent maps, we only consider those water pixels connected to the target lake
124 at least five times in the total time duration of 32 years. This step masks out pixels that may incorrectly connect the target lake
125 with other nearby lakes. Each pixel in these water extent maps is labeled as either land, water, or missing. As mentioned earlier,
126 these maps contain large amounts of missing labels and erroneous labels and thus require further processing to improve their
127 quality.

128 **Label correction and imputation using ORBIT**

129 A novel machine learning approach, ORBIT (Ordering Based Information Transfer)^{22–25}, was used to improve the quality
130 of labels. ORBIT uses the inherent ordering constraint among pixels due to the bathymetry/elevation to detect physical
131 inconsistencies in labels and impute missing labels. The elevation information introduces an inherent ordering in the locations,
132 determining how a lake grows or shrinks. For example, assuming that a lake is composed of a single basin, if a pixel in the
133 lake is filled with water, then all pixels in the lake with lower elevations should already be filled with water. If we had access
134 to bathymetry data for every lake, we could use this elevation constraint to detect land/water labels that do not adhere to this
135 physical constraint, and hence are likely erroneous. However, in reality, bathymetry information is available for relatively few
136 lakes globally, and from in-situ, rather than remote sensing sources, limiting their utility for building a global scale product.
137 In order to address this issue, the ORBIT approach uses an Expectation-Maximization framework²² that learns the elevation
138 ordering implicitly from the multi-temporal water extent maps, which are then used to correct and impute missing labels. The
139 ORBIT approach has been validated in the context of monitoring reservoirs using MODIS data²³. In this paper, we further
140 validate this approach using 2,095 water extent maps selected from ReaLSAT (see the Technical Validation section for more
141 details).

Figure 2 illustrates the utility of the ORBIT approach using a reservoir in Brazil. Figure 2a compares the surface area timeseries from GSW (shown in green) and ReaLSAT (shown in blue) datasets. To calculate the area time series, we simply count the number of water pixels in GSW or ReaLSAT based water extent maps at each timestep. Since GSW has missing labels, the area timeseries shows very abrupt changes compared to the ReaLSAT timeseries. In order to validate these areal estimates, we compared them with variations in surface elevation of the reservoir obtained from an altimetry dataset (http://www.pecad.fas.usda.gov/cropexplorer/global_reservoir) (Birkett, 1995, Birkett and Beckley, 2010)^{27,28}. Due to physical laws, surface area variations and surface elevation variations are monotonically related. Specifically, if the elevation increases, the area can either increase or stay the same but cannot decrease (and vice-versa). Hence, relative variations of surface elevation and surface area timeseries should be similar. As we can see, ReaLSAT based timeseries shows very good agreement with the elevation variations compared to GSW based timeseries. Figure 2b-d provides visual validation of the corrections and imputations made by the ORBIT approach for a single snapshot on November 2, 2012. As we can see, using the implicit bathymetry constraint, the ORBIT approach is able to successfully infer the labels on missing pixels.

154 **Limitations of the ORBIT approach and potential solutions**

155 The ORBIT approach makes two key assumptions, and its performance for a lake can be impacted if these two assumptions are
 156 violated. First, while correcting and imputing missing labels, it assumes that errors and missing data in the input water extent
 157 maps are not biased to either the water or land classes. In other words, it assumes that both water and land labels have a similar
 158 likelihood of being incorrect, and the occurrence of missing data is independent of land and water class (caused by unrelated
 159 factors such as clouds/shadows). In our analysis, we observed that the GSW dataset is more conservative in labeling a pixel as
 160 water. In other words, if a pixel is labeled as water in the GSW dataset, it has a higher probability of being true as compared to
 161 a land pixel. To address this issue, we introduced a slight modification to the original ORBIT approach by putting three times
 162 more penalty on updating a water pixel to land than changing a land pixel to water. Similarly, we observed that missing data
 163 are not independently distributed in some cases but are present around pixels where the GSW classification method was not
 164 confident about the label being land or water. Since ORBIT relies heavily on water extent maps in nearby months to fill missing
 165 data, it can introduce errors if the lake is changing considerably in nearby months (see the Technical Validation section for an
 166 illustration of this issue).

167 Second, the ORBIT approach assumes that a lake exists as a single basin, and its bathymetry can be estimated reliably
 168 from multi-temporal surface extent maps. However, in certain situations, this assumption does not hold. For example, if a
 169 lake disconnects into multiple sub-basins frequently, then the elevation order learned by ORBIT will be incorrect. Similarly,
 170 due to the proximity of the ponds used for rice (or fish) farming, adjacent ponds are often detected as a single lake. Since
 171 the filling and draining of these ponds do not follow any physical constraint (i.e., they can be filled in any order), the ORBIT
 172 approach can learn incorrect relative elevation ordering and introduce errors in extent maps for farm ponds. Furthermore, it
 173 can be challenging to estimate relative bathymetry for highly ephemeral lakes (i.e., lakes that exist for only a few timesteps).
 174 Finally, ORBIT assumes that the bathymetry does not change over time, which may not be accurate for certain types of lakes
 175 such as oxbow lakes and mining ponds.

176 To address some of these issues, we provide two quality flags that capture some of these aspects:

- **Connected Component Score (CS):** This score aims to detect if a lake exists as a set of separate components, indicating the violation of the topographic constraint. In particular, for any given timestep, we calculated the number of pixels that do not belong to the largest component as a penalty for that timestep. To calculate a single value for a lake, we aggregate the penalties across all timesteps as follows:

$$CS = \frac{\sum_{t=1}^T P[t]}{\sum_{t=1}^T W[t]} \quad (1)$$

177 where, $P[t]$ is the penalty at timestep t and $W[t]$ is the total number of water pixels at timestep t . An ideal lake will have a
 178 CS score of 0, and a highly disconnected lake will have a CS score close to 1.

- **Ephemeral Score (ES):** Highly ephemeral lakes that appear for a tiny amount of time do not have enough data to learn a robust elevation ordering, leading to incorrect areal estimates by the ORBIT approach. To capture the transient nature of lakes, we used a simple score that counts the number of timesteps a lake is less than 10 % of its reference size. A very stable lake will have a score of 0.

183 With these scores, we can identify and filter lakes that are highly ephemeral or have multiple basins, where the label
 184 corrections and imputations of our ORBIT approach may have inaccuracies. However, beyond reporting these scores, we do
 185 not provide detailed categorization of the different types of identified lakes where topographic constraints are violated, such as
 186 farm ponds, mining lakes, and wetlands. A more detailed study on how to characterize different types of waterbodies using
 187 automated approaches can be developed as a follow-up to our current work.

188 Data Records

189 ReaLSAT provides spatially explicit information on surface area variations of lakes. The static lake polygon dataset contains
190 683,734 individual lakes. A base shapefile provides the reference shape of these lakes. For each lake in the dataset, its monthly
191 surface area timeseries is provided in a .csv file, and its monthly shapes are provided as polygon shapefiles (.shp). The area values
192 were calculated by aggregating 30 m x 30 m LANDSAT pixels (one pixel corresponds to 0.0009 square kilometers). All data
193 records are available for download from Zenodo²⁹ and a zoomable visualization is available at <http://umnlcc.cs.umn.edu/realsat>.

194 **Spatial and temporal scope:** As highlighted previously, the dataset contains small to medium-sized lakes (between 0.1
195 and 100 sq. km.). While this was primarily motivated by the computational challenges in processing large lakes, note that small
196 to medium sized lakes have been relatively less studied even though studying their dynamics is vital for understanding the
197 impact of human actions and natural variations on the state of global inland water. Furthermore, the dataset only contains lakes
198 between 50N and 60S (because a vast majority of lakes impacted by direct human interaction are between this region). Also,
199 while the GSW dataset has been recently updated to 2019, it was only available until 2015, when we started this study. Hence,
200 the temporal coverage of our dataset is between 1984 and 2015. The dataset will be extended to recent years in future updates.

201 **Quality:** Since the temporal dynamics produced by the ORBIT approach are not reliable for lakes that violate its bathymetry
202 constraints, we provide two quality flags for filtering reliable lakes: Ephemeral Score (ES) and Connected Component Score
203 (CS). Specifically, we visually inspected lakes by ranking them according to these two scores and found the following thresholds
204 on these scores to filter reliable lakes effectively: $ES \leq 156$ & $CS < 0.2$. This results in a set of 463,210 lakes with reliable
205 surface extent dynamics. However, these thresholds are not absolute, and we encourage the users to adopt different score
206 thresholds as per their requirements in a region of study. These scores, along with the morphological score (used to remove
207 river segments), are provided for all 683,734 lakes within the base shapefile.

208 Along with the dataset, we also provide all the reference information used in the evaluation of ReaLSAT dataset (as
209 described in the technical validation section).

210 Overview of ReaLSAT

211 In this section, we provide a summary of the patterns observed in ReaLSAT dataset.

212 Spatial Coverage

213 The size distribution of ReaLSAT lakes follows a power-law distribution, similar to the known distribution of all but the smallest
214 lakes on Earth³⁰ (Figure 3a). Since the dataset was created using satellite imagery analysis, it can provide more comprehensive
215 coverage than existing datasets. For example, we found that out of the 683,734 lakes in ReaLSAT, 435,819 lakes are not present
216 in the HydroLAKES dataset⁶ (a widely used dataset by the hydrology community). Figure 3b shows the size distribution of the
217 lakes that are missing from the HydroLAKES dataset. The size distribution also follows a power law, suggesting that lakes of
218 all sizes are missing from HydroLAKES. Figure 4 shows a selection of some of the spatial clusters of the lakes that are missing
219 from HydroLAKES. As illustrated through these regional examples, a wide variety of lakes and reservoirs in ReaLSAT are
220 missing from HydroLAKES.

221 Temporal Dynamics

222 Robust surface extent maps at a monthly scale enable an analysis of surface area changes in individual waterbodies. Supplemen-
223 tary Figure S1 shows the aggregate surface area timeseries of 463,210 lakes (out of 683,734) that were flagged as reliable. Note
224 that the timeseries before the year 2000 is shown in gray to signify that before 2000, the GSW dataset contains a lot of missing
225 data in significant parts of the world (due to gaps in LANDSAT data collection), and hence, the timeseries signal before 2000
226 should be interpreted with caution. Overall, 2011 appears to be the wettest year and 2009 the driest year globally.

227 Supplementary Figure S2 shows the total area variations for each continent separately. As we can see, all continents have
228 very different area variations over the study period. South America has shown a very long drought pattern from 2002 till 2010.
229 In contrast, Africa has shown a gradual increase in the total surface area during this period (partially due to the addition of new
230 reservoirs). Area variations in North America were consistent except for the year 2012. Australia had a significant increase in
231 surface water for the period 2010-2012.

232 Technical Validation

233 In this section, we provide quantitative evaluation for both spatial coverage and temporal dynamics of ReaLSAT dataset.

234 Spatial Coverage

235 Since ReaLSAT uses an automated process to identify lakes based on satellite imagery analysis, it can provide much more
236 extensive coverage of inland waters than existing datasets such as HydroLAKES, which are aggregations of multiple datasets
237 produced by the community for different limnological use-cases over the years. In particular, since ReaLSAT is designed to

238 automatically detect all types of lentic waters without any expert curation, it is beneficial for detecting waterbodies that have
239 been traditionally overlooked in existing datasets such as farm ponds, cranberry bogs, rice paddies, or tailings ponds. However,
240 using an automated process also has its challenges. It can invariably lead to the detection of spurious waterbodies because of
241 issues in data (e.g., due to errors in GSW maps used as inputs in ReaLSAT).

242 To provide more insights into the types of lakes and potential issues in the spatial coverage of ReaLSAT, we randomly
243 sampled 5,000 lakes out of 435,819 that are only present in ReaLSAT (i.e., not available in the HydroLAKES dataset). A human
244 annotator used Google's base satellite imagery layer to categorize these lakes. Figure 5a shows the geographical distribution of
245 these lakes, and Figure 5b shows the distribution of different lake types in the sample set. Out of the 5,000 lakes, the human
246 annotator identified 2,019 traditional lakes and reservoirs where sufficient water was visible in the satellite imagery. Another
247 551 lakes in the sample set showed signs of a bowl-like depression but with no (or very little) water visible in the satellite
248 imagery and were labeled as ephemeral. There were 861 other lakes that were tagged as farm ponds because they showed
249 geometric patterns of farming in the imagery. This diversity of waterbody types discovered by ReaLSAT that were previously
250 unreported by HydroLakes highlights one of the strengths of our approach.

251 Along with the lentic water types discovered in the sampled set, we also found that ReaLSAT identified 603 river segments
252 missed by our morphological score filter. As stated earlier, this is an inherent challenge with automated approaches that use
253 a fixed score threshold for eliminating river segments. Another 239 lakes were tagged as wetlands because of significant
254 vegetation inside and around the lake polygon. There were also 97 lakes that were adjacent to rivers, which were labeled as
255 riverine or floodplain lakes that were formed as a result of river channels meandering over time. Furthermore, there were 59
256 lakes where the polygons represented only a small portion of a larger lake and were labeled as partial. Finally, for 571 polygons,
257 there was not enough evidence to tag them in any of the above categories. Since Google imagery represents only a single
258 snapshot in time, these 571 waterbodies could not be definitively labeled as spurious (hence, they were labeled as unverifiable),
259 highlighting a limitation of this evaluation pipeline. In particular, a vast majority of these waterbodies appear to be ephemeral
260 based on their surface area timeseries (completely dry for extended periods of time). Hence, if the satellite imagery layer is
261 from one of these timesteps, the annotator would not be able to confirm the presence of the lake.

262 To assess whether we would obtain a similar distribution of different waterbody categories in existing datasets, we performed
263 a similar evaluation on another 5,000 lakes sampled from ReaLSAT where each polygon has some overlap (greater than 1 pixel)
264 with a polygon from HydroLAKES. In this sampled set, the annotator identified 4,030 lakes as traditional lakes or reservoirs,
265 370 as ephemeral, 138 as farm ponds, 6 as river segments, 66 as wetlands, 95 as riverine or floodplain lakes, 20 as partial, and
266 275 as unverifiable. Note that for these waterbodies included in HydroLakes, there were relatively fewer river segments and
267 wetlands polygons in the evaluation set because they were manually identified and removed as part of database creation⁶. This
268 further validates the importance of our approach in capturing a more comprehensive range of waterbody categories that can
269 support various scientific studies.

270 **Temporal Dynamics**

271 To assess the quality of surface extent maps, we performed a quantitative evaluation on a random selection of extent maps. These
272 extent maps were compared against reference maps created by a human annotator using a semi-automated pixel classification
273 procedure. This strategy is used extensively in the remote sensing literature (e.g. see³¹⁻³⁴). We describe our evaluation process
274 in detail in the following.

275 **Sample Selection**

276 There are 463,210 lakes out of 683,734 total lakes where the label updates (corrections and imputations) by the ORBIT
277 approach have trust scores within our chosen thresholds (as described in the methods section). To evaluate these candidate
278 lakes effectively, we focus on lake extent maps where the ORBIT approach resulted in a different map than the underlying
279 GSW extent based map. Hence, we remove maps where no updates were made by the ORBIT approach (neither corrections
280 nor imputations) from the candidate pool of extent maps used for evaluation. We also remove maps where the percentage of
281 missing labels was more than 90 % because these maps tend to suffer from significant cloud coverage. Hence, it would be
282 challenging to generate reference maps. Since the GSW dataset has a significant amount of missing data for most places in the
283 world before 2000, we evaluated maps only from 2000 onwards. These three filters left us with a total of 51,077,278 water
284 extent maps considered for selection. Figure 6a shows the distribution of percent of updates made by the ORBIT approach
285 in these water extent maps. To evaluate the robustness of our approach in comparison to GSW maps, we randomly selected
286 10,000 water extent maps such that extents with significant updates are given higher weight to reduce the skew in distribution
287 towards extents with relative less updates (Figure 6b).

288 **Sample Pruning**

289 From these randomly selected water extent maps, we removed maps for which a reference map could not be generated due to
290 clouds or the inability of the annotator to distinguish between land and water. A final set of 2,095 water extent maps were

291 considered for evaluation. Figure 7a shows the distribution of percentage updates in the final set of evaluation extents and
292 Figure 7b shows the geographical distribution of these extent maps.

293 **Reference Map Generation**

294 For these water extent maps, we created ground truth reference maps using a semi-automatic labeling process^{32–34}. Specifically,
295 the annotator selects land and water samples to train an SVM (Support Vector Machine) classification model for each image.
296 The annotator keeps adding samples until a stable map is generated. As a final step, the annotator masks out pixels affected by
297 clouds, cloud shadows, and any other region where the annotator is not confident about the accuracy of the reference labels.
298 This process enables a quick and robust generation of reference maps. Supplementary Figure S3 shows one of the reference
299 maps in the evaluation set. While this strategy of comparing maps is different from the traditional approach of comparing pixels
300 (often selected using stratified sampling), it provides a much more exhaustive evaluation of surface extent maps. The reference
301 maps used for evaluation in this study have been included in the dataset.

302 **Comparison**

To compare the extent maps generated by ReaLSAT with the reference maps, we used accuracy as the evaluation metric, a
widely used metric to measure the quality of classification maps. Accuracy is simply defined as the ratio of pixels with correct
labels over a total number of pixels. Specifically, we assign 1 to water pixels and 0 to land pixels. Since GSW based extent
maps contain missing labels, they are assigned a value of 0.5 to reflect the uncertainty between land and water. Accuracy is
then calculated as follows:

$$Accuracy = 1 - \frac{1}{R * C} \sum_{i=1}^R \sum_{j=1}^C |ReferenceMap[i, j] - PredictedMap[i, j]| \quad (2)$$

303 where, R is the number of rows and C is the number of columns of the map.

304 When the accuracy of ReaLSAT and GSW labels are compared, a vast majority of points lie above the diagonal 1:1 line,
305 which implies that ReaLSAT labels were more accurate overall (Figure 8a). In Figure 8 the points are colored based on %
306 of pixels where GSW labels were missing. To better show the improvement in ReaLSAT labeling, we plot the distribution of
307 the difference in accuracy values between the two datasets as shown in Figure 8b. A positive value indicates that the surface
308 extent map from the ReaLSAT dataset had better accuracy than the map from the GSW dataset and vice versa. For ease of
309 visualization, we plot this distribution after excluding cases where the accuracy from both datasets was equal. The positively
310 skewed distribution demonstrates the efficacy of the ORBIT approach.

311 Note that the shape of a lake will influence the number of land pixels surrounding it, which might bias the accuracy values.
312 For example, the reference map shown in Supplementary Figure S3 contains more than 70% of land pixels. To address this bias,
313 we calculated accuracy values after removing pixels that were labeled as land by both datasets as well as the ground truth. This
314 variation allows a more strict evaluation of water extent maps. Figure 8c shows the distribution of the difference in accuracy
315 values under this scenario (after excluding cases with equal accuracy). As shown, a vast majority of the distribution is still
316 towards positive values. Furthermore, the distribution has a larger spread towards high positive values, suggesting significant
317 improvement made by the ORBIT approach.

318 From Figure 8, we can see that for some cases ReaLSAT based extent maps are less accurate relative to GSW. As described
319 earlier, violation of assumptions made by the ORBIT approach could lead to the observed poor performance. Out of 2,095
320 extent maps, GSW labels show better accuracy than ReaLSAT for 323 of them. On visual analysis of errors in these maps, we
321 found that 165 maps are slightly different only at the lake's boundary. We categorized the remaining extent maps based on the
322 reason behind the observed poor performance. In particular, 45 maps have poor performance due to occlusion of water surface
323 by algae, 18 maps contain farm ponds, 8 contain mining lakes, 27 maps have unreliable bathymetry, 30 maps have issues due to
324 the weighting factor used by ORBIT approach, and 30 maps have class conditional missing data. All the reference maps and
325 corresponding maps from GSW and ReaLSAT are provided with the dataset.

326 Next, we describe some of these cases in detail.

327 **Impact of Algae:** It can be difficult to visually differentiate surface algae or floating aquatic plants from terrestrial
328 vegetation³⁵, as they have similar reflectance spectra. Therefore, surface algal blooms often get incorrectly labeled as land
329 in the reference maps. However, in most cases, the appearance and disappearance of algae on a lake are independent of the
330 bathymetry. Thus, algae pixels get detected as physically inconsistent by the ORBIT approach, and consequently, these pixels
331 are updated based on the labels of other pixels without algae. In many cases, while the accuracy with respect to the reference
332 map is poor (because algae get labeled as land), ReaLSAT based extent maps are closer to the true extent of the lake. For
333 example, Supplementary Figure S4 illustrates the impact of algae on the extent mapping of Center Lake, Texas. In this example,
334 the bimodal distribution of fraction values (either low or high) reveals high confidence in lake persistence (Supplementary
335 Figure S4b). On Oct 22, 2008, false-color composite processing of LANDSAT-5 imagery reveals a strong vegetative signal

336 on the west side of the lake (Supplementary Figure S4c). Since we know that this is a lake, we can assume that the west
337 side of the lake is experiencing a large surface algal bloom with a similar reflectance to the surrounding terrestrial landscape.
338 Because of the strong vegetative reflectance signal, the semi-automated reference mapping labels the west side of the lake as
339 land (Supplementary Figure S4d), as does most GSW labels (Supplementary Figure S4e). Conversely, the ReaLSAT extent
340 map labels the west side of the lake as water (Supplementary Figure S4f). However, we calculate accuracy based on the
341 semi-automated reference map (Supplementary Figure S4d). Due to this, the GSW extent map is considered more accurate than
342 the ReaLSAT map, even though this is not true because the reference map is incorrectly labeled. Therefore, some negative
343 accuracy values may be a misrepresentation of reality due to surface algal blooms.

344 **Impact of Variable Bathymetry:** Even though we tried to remove lakes with unreliable bathymetry by using score-based
345 filters defined in an earlier section, not all cases were removed. For example, agricultural ponds often have small sections
346 that are connected and change shape based on agricultural needs. Supplementary Figure S5 highlights an example of labeling
347 issues on agricultural ponds in Mexico. In this area, satellite imagery and the GSW fraction map confirm the presence of
348 agricultural ponds (Supplementary Figure S5a,b). These individual ponds are filled and drained based on operational decisions
349 and do not follow a consistent pattern of growing or shrinking. Thus, the ORBIT approach can introduce spurious updates
350 in water extent maps for these farms. In the Landsat-5 imagery from 2009-10-08, some of the ponds are dry, while others
351 are filled (Supplementary Figure S5c). This distribution of water is evident from a visual inspection and is confirmed in
352 the semi-automated reference map (Supplementary Figure S5d). Due to the similar elevations between the individual pond
353 sections, the ORBIT approach spuriously fills the remaining sections with water based on the incorrectly learned bathymetry
354 (Supplementary Figure S5f).

355 **Impact of Bias in Errors and Missing Data:** As mentioned earlier in the methods section, based on our observation, the
356 confidence of water labels is higher than land labels in the GSW dataset. To account for this bias, we used a weighting factor of
357 3 for the water class. While this weighting factor improves the ORBIT approach's performance in most cases, this assumption
358 leads to an overestimation of water for some lakes. For example, Supplementary Figure S6 compares the water extent maps
359 with and without the weighting factor for a small reservoir in eastern Brazil. As we can see, the GSW labels contain false
360 positives, and due to the weighting factor of 3, ORBIT prefers to update the land labels to water which further increases the
361 number of false positives, as shown in Supplementary Figure S6e. However, if we use a weighting factor of 1 for this example,
362 the ORBIT approach can effectively remove many of the false positives in the GSW map, as shown in Supplementary Figure
363 S6f.

364 Similarly, apart from missing data due to clouds in the GSW dataset, there can also be missing values on pixels where the
365 GSW classification model is not confident. Hence, for some water extent maps, class-dependent missing data (compared to
366 missing data which is class independent) adversely impact the ORBIT approach. For example, Supplementary Figure S7 shows
367 a water extent map for Zhongleng Reservoir in China, where missing data along the eastern edges is not independent but has
368 resulted from ambiguous pixels around the lake where the GSW's approach was not confident. In such a scenario, the ORBIT
369 approach heavily relies on information from nearby timesteps to infer labels for missing pixels, leading to errors in ReaLSAT
370 maps if there is a significant variation in lake extent in nearby timesteps, as shown in Supplementary Figure S7e.

371 Usage Notes

372 The dataset repository contains a Python based Jupyter notebook that provide additional details about all the data records and
373 the code to visualize the data.

374 Code availability

375 The data repository contains a jupyter notebook that provides the code to access the input GSW dataset and process it using the
376 ORBIT framework.

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449 Author contributions statement

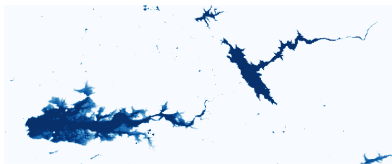
450 A. Khandelwal developed the ORBIT framework, and the processing pipeline to generate the dataset. P.R, R.G, and Z.W.
451 contributed to evaluation of the dataset. A. Khandelwal, A. Karpatne, H.D., P.H., and V.K contributed to developing the
452 manuscript and interpreting the results.

453 Competing interests

454 The authors declare no competing interests.

455 Figures & Tables

a) GSW 'occurrence' layer.



b) Binarized 'occurrence' layer.



c) Extracted lakes



Figure 1. An illustrative example of lake polygon construction process. a) GSW 'occurrence' layer. The colors from light blue to dark blue represents pixel value increases from 0 to 100. b) The binary mask created by thresholding the occurrence layer at 10%. c) Each connected component in the binary mask as shown in a unique color is identified as an individual lake.

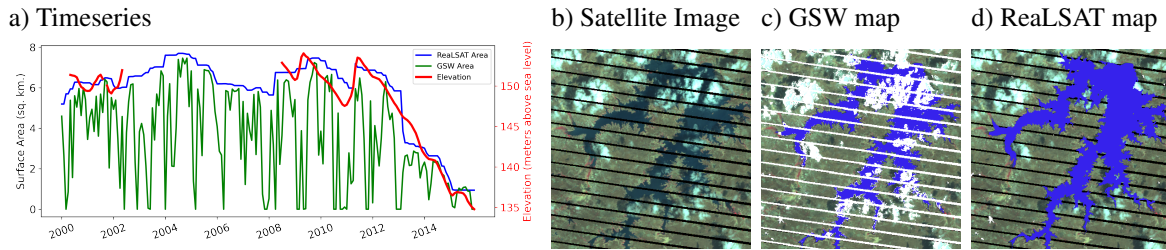


Figure 2. An illustrative example to demonstrate the utility of the ORBIT approach on the Ararós reservoir in Brazil. a) Comparison of GSW and ReaLSAT surface area timeseries with an altimetry-derived surface height timeseries. b) LANDSAT-7 satellite image on November 2, 2012. c) Water extent from GSW dataset (blue represents water, and white represents missing data). d) Water extent map from ReaLSAT dataset.

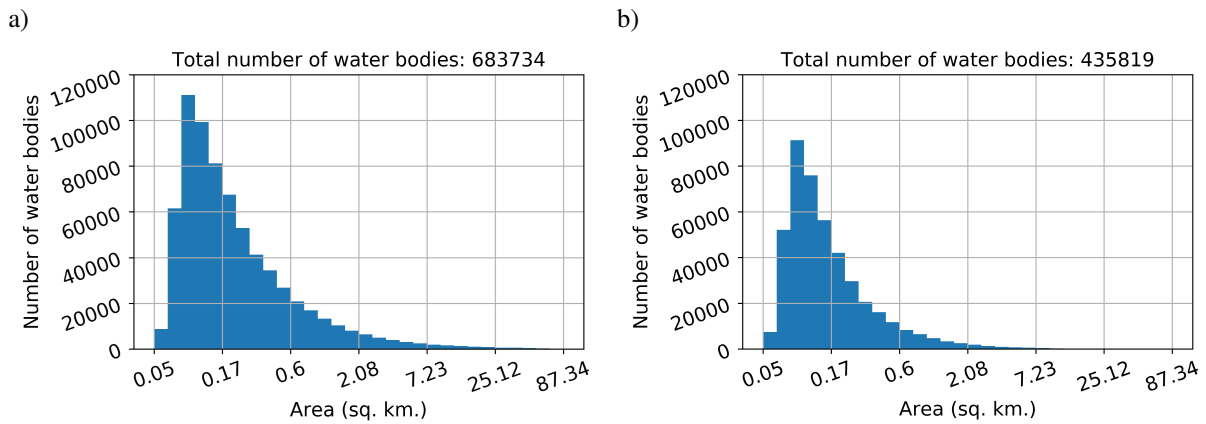


Figure 3. a) Size distribution of lakes in ReaLSAT. b) lakes include in ReaLSAT, but not present in HydroLAKES.

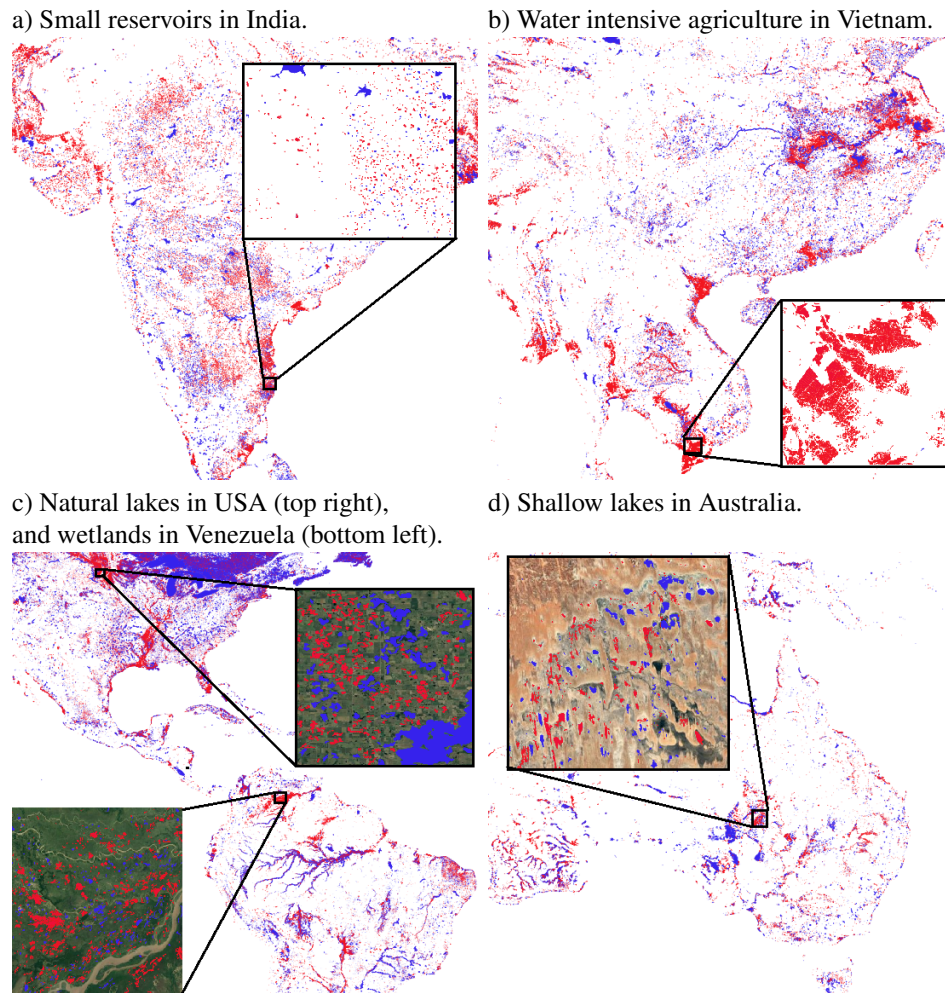


Figure 4. ReaLSAT provides comprehensive identification of surface lakes. Here, four regions a) India, b) Vietnam, c) USA/Venezuela, and d) Australia, are shown to highlight the lakes identified by ReaLSAT and HydroLakes (blue), as well as the lakes present in ReaLSAT but not HydroLakes (red).

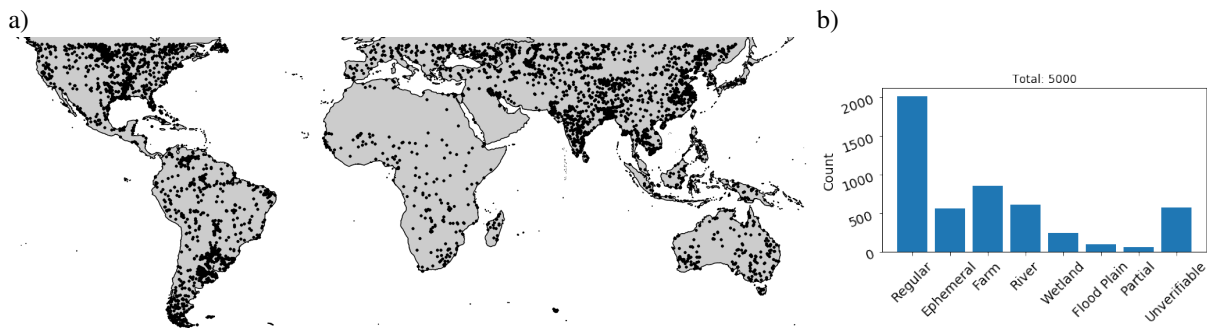


Figure 5. a) Geographic location of 5000 randomly selected lakes used for manual evaluation of lake type. b) Allocation of the 5000 manually referenced lakes to specific lake types. Regular implies a traditional lake or reservoir. Unverifiable implies that the lake type could not be identified based on the available Google Earth imagery.

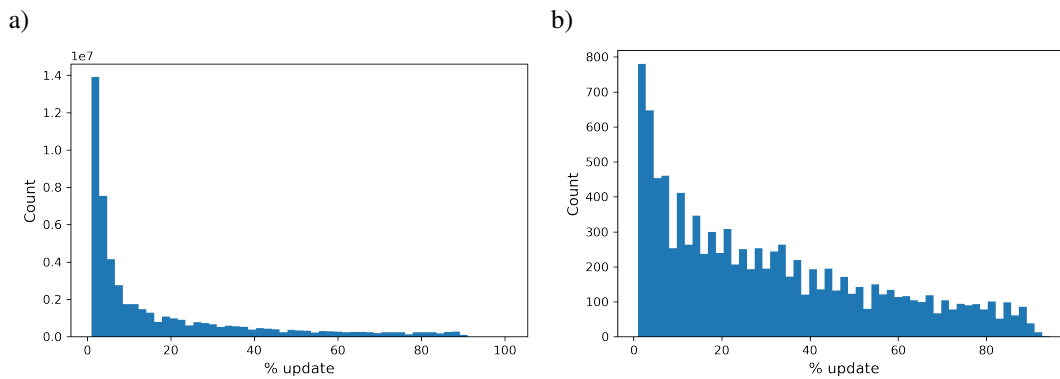


Figure 6. Distribution of updates made by the ORBIT approach. a) distribution using candidate water extents b) distribution using randomly selected 10000 water extent maps for evaluation.



Figure 7. Summary of the dataset used for evaluating water extent maps. (a) Distribution of updates made by the ORBIT approach in the water extent maps selected for evaluation. (b) Geographical location of the lakes in the evaluation set.

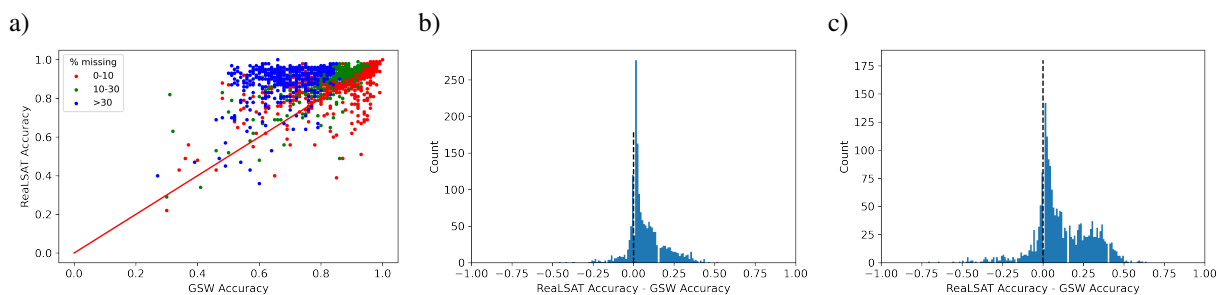


Figure 8. Comparison of accuracy values using GSW labels vs ReaLSAT labels. a) Scatter plot of accuracy values using GSW labels vs ReaLSAT labels. b) Histogram of difference in accuracy between ReaLSAT labels vs GSW labels. Positive value represents cases where ReaLSAT labels were more accurate than GSW labels. c) Histogram of difference in accuracy values for the scenario where pixels labelled as land by both products as well as ground truth were removed to reduce the skew of surrounding land pixel on the accuracy values.

Supplementary

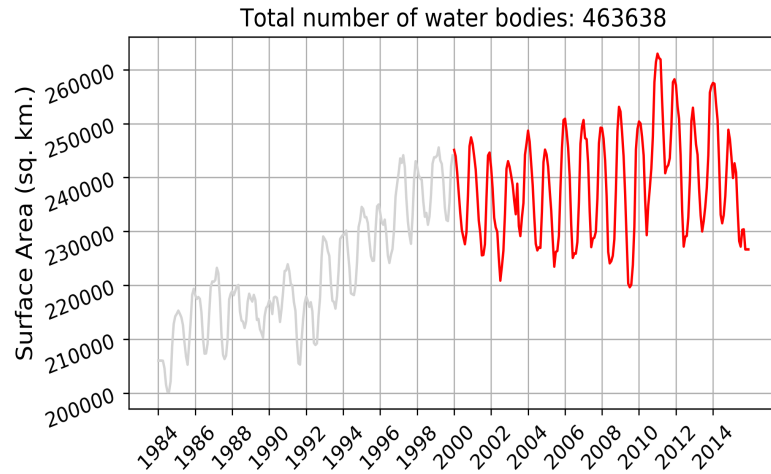


Figure S 1. Aggregate surface area dynamics of 463638 lakes in ReaLSAT.

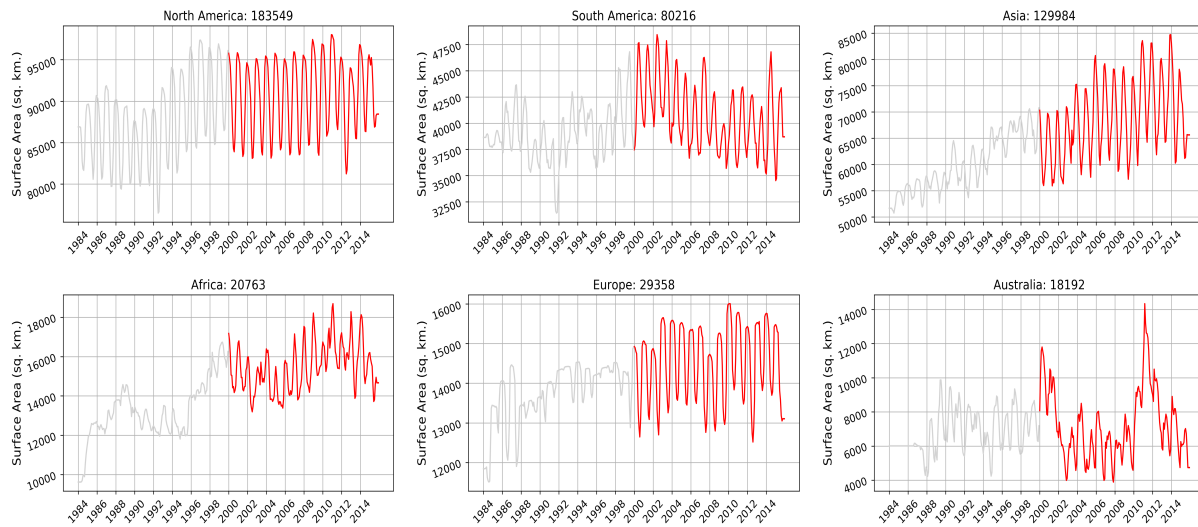


Figure S 2. Aggregate surface area dynamics of lakes across different continents.

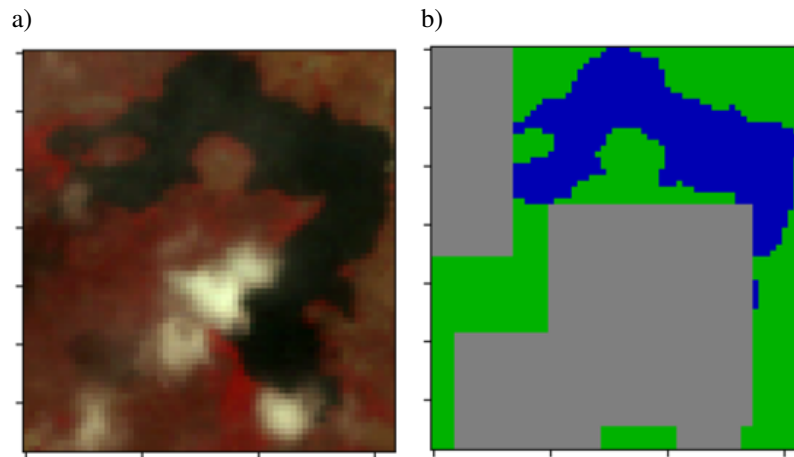


Figure S 3. An illustrative example of a reference map. (a) False Color Composite (using NIR, Red and Green band) image from LANDSAT-5. (b) Reference map created using the semi-automatic process. Green represents land, blue represents water, and gray represents pixels with no reference labels.

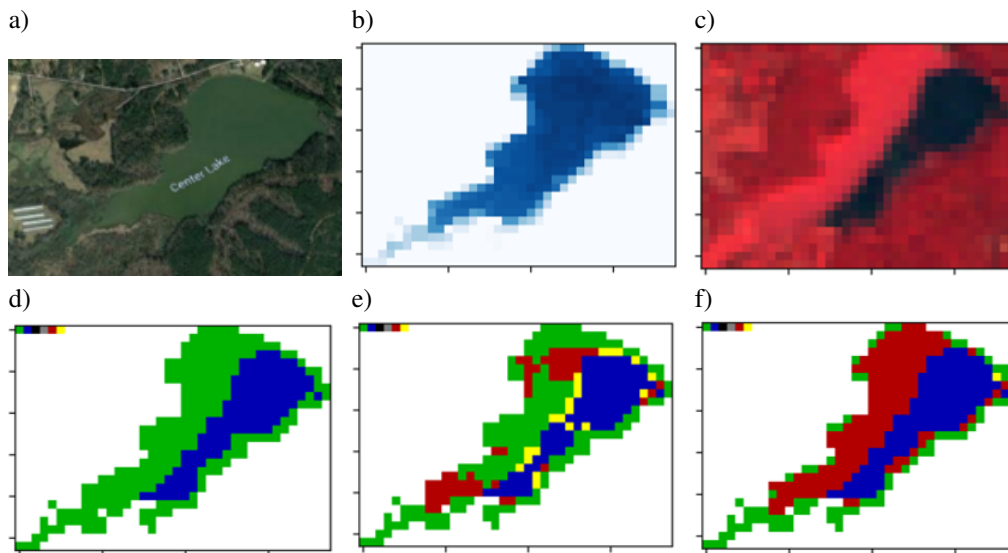


Figure S 4. An illustrative example of the impact of algae on the performance of the ORBIT approach. a) Google Earth imagery of Center Lake, Texas. b) Fraction map created from the GSW dataset that represents percentage of months a given pixel is labeled as water. The color range changes from white to light blue to dark blue represents an increasing fraction from 0 to 100. A bimodal distribution of fraction values (either low or high) reveals high confidence in lake persistence. c) False color composite image on Oct 22, 2008 from LANDSAT-5. Algae has similar reflectance as surrounding vegetation. Color legend for extent maps - water (blue), land (green), gray (missing data), red (water false positives), and yellow (water false negatives). d) Reference extent map creating using Landsat-5 image on Oct 22, 2008. e) GSW extent map. f) ReaLSAT extent map..

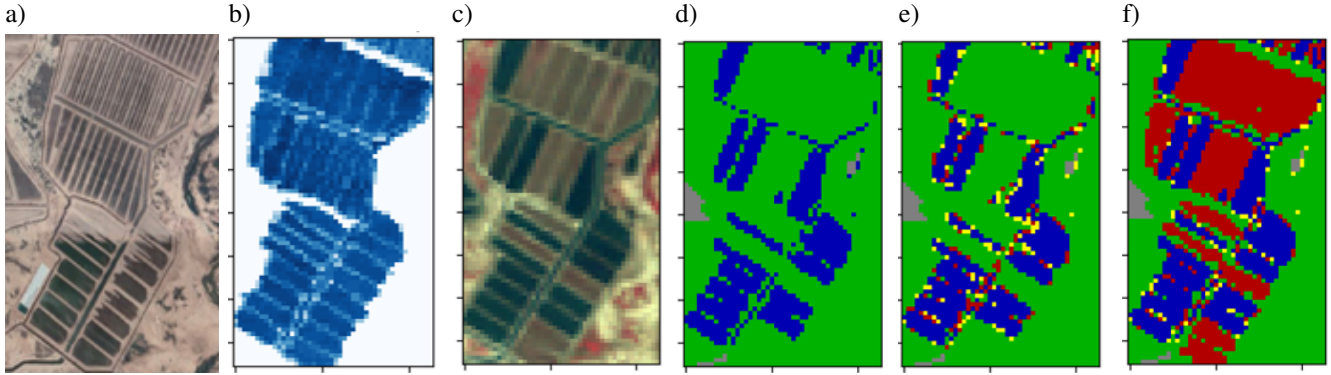


Figure S 5. An illustrative example that highlights the performance issues for agricultural ponds. a) Google Earth imagery of Mexican agricultural ponds on Mar 6, 2021. b) Fraction map created from the GSW dataset that represents percentage of months a given pixel is labeled as water. The color range changes from white to light blue to dark blue represents an increasing fraction from 0 to 100. A bimodal distribution of fraction values (either low or high) reveals high confidence in pond persistence. c) Multi-spectral Landsat-5 image from Oct 8, 2009. Color legend for extent maps - water (blue), land (green), gray (missing data), red (water false positives), and yellow (water false negatives). d) Reference extent map creating using Landsat-5 image on Oct 8, 2009. e) GSW extent map. f) ReaLSAT extent map.

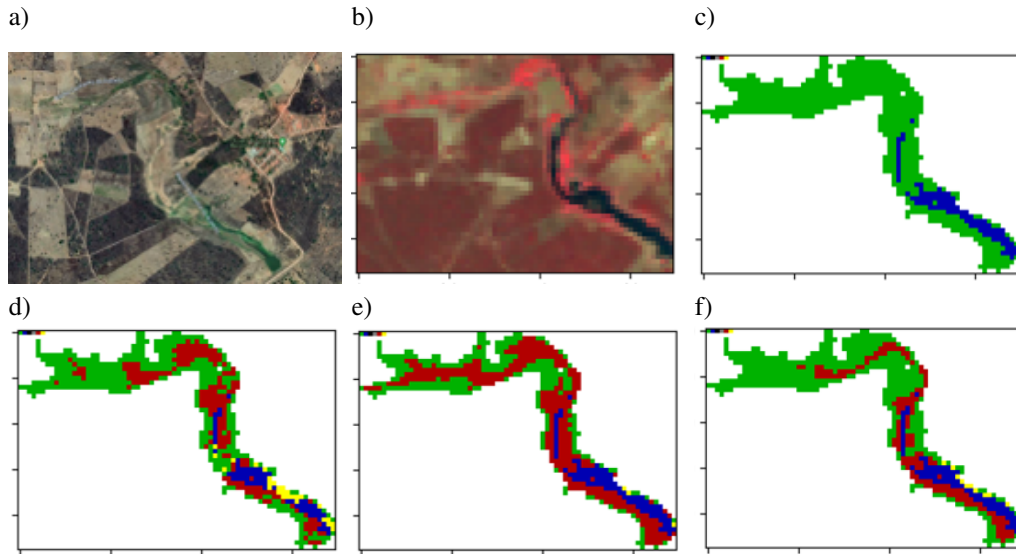


Figure S 6. An illustrative example that highlights the impact of weighting factor on the performance of the ORBIT approach. a) Google Earth imagery from Sep 16, 2020 for a small reservoir in eastern Brazil. b) Multi-spectral Landsat-5 image from Jan 22, 2007. Color legend for extent maps - water (blue), land (green), gray (missing data), red (water false positives), and yellow (water false negatives). c) Reference extent map creating using LANDAT-5 image on Jan 22, 2007. d) GSW extent map. e) ReaLSAT extent map using weight factor of 3. f) ReaLSAT extent map using weight factor of 1.

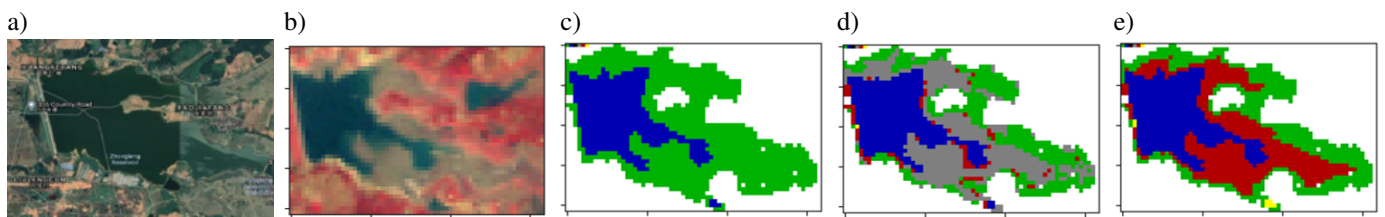


Figure S 7. An illustrative example that highlights the impact of class conditional missing on the performance of the ORBIT approach. a) Google Earth imagery of Zhongleng Reservoir in China on Apr 18, 2018. b) Multi-spectral Landsat-5 image from Nov 2, 2000. Color legend for extent maps - water (blue), land (green), gray (missing data), red (water false positives), and yellow (water false negatives). c) Reference extent map created using Landsat-5 image on Nov 2, 2000. d) GSW extent map. e) RealSAT extent map.